

La Roche College
 Games Studies Certificate PROGRAM GUIDE

 Student Name _____
 I.D. Number _____

 ___ First Year Student
 ___ Change of Major

 ___ Transfer
 ___ Readmit

Unofficial Eval Completed by/date: _____

This is the **unofficial evaluation** of your credits to date including transfer credits (if applicable) in your chosen major. **This evaluation is official when all official transcripts for all previous college work are received and reviewed for transferability by the Registrar's Office AND the Registrar's signature is included on page 3.**

PURPOSE: The Games Studies certificate gives students the background and understanding of games, gaming, gamification and the games industry from a variety of perspectives. It is applicable for students from any major who would like to add the capacity to understand and get involved with the creation and use of games and gamification in a wide range of organizations and industries.

REQUIREMENTS: To successfully complete the Games Studies Certificate the following coursework is required:

- 9 credits as listed under "Certificate Component/Requirements"
- 3 credits as listed under Elective Component

Credits Transfer Course #/Comments

CERTIFICATE COMPONENT/REQUIREMENTS: 9 CREDITS

_____	CMET 3002 New Media and Digital Communication Technology	3	
_____	CMET3007 Introduction to Games Studies	3	
_____	CMET4005 Games, Culture and Society	3	

ELECTIVE COMPONENT 3 CREDITS

_____	ENGL2040 Creative Writing	3	
_____	ENGL2012 World Literature	3	
_____	ENGL3014 World Mythology	3	
_____	PSYC1021 Intro to Psychology	3	
_____	SOCL1034 Race and Ethnicity	3	
_____	COMM4038 The Creative Process	3	

ADDITIONAL CHOICES IN CONSULTATION WITH THE ADVISOR